

ETERNAL X & WILTING Y



Pokémon Changes

All Versions:

EXP changes:

The level curve and growth changes in EXWY were designed around leaving the EXP Share on at all times. Because of this, the base EXP reward for KO'ing or catching all Pokémon encountered in areas unlocked after receiving the EXP Share has been halved. This means that the EXP Share *still* gives you some bonus EXP out of thin air, but it now does so without driving the levels of trainer battles to ridiculous levels halfway through the game. While this may sound like it makes the games into a grind fest, remember that EXP share trains your entire team at the same time, so even with the reduced EXP it's still faster than grinding with it turned off.

Additionally, many weaker Pokémon, as well as all Pokémon in the fluctuating and erratic experience groups, have been moved to different growth groups so that they require less (or more) EXP to level up later in the game. This means that weaker Pokémon will have a significant level advantage over opposing trainers later in the game (which effectively increases all of their stats).

The following Pokémon lines have been moved to new experience groups:

Fast (800,000): Drifloon, Gulpin, Seviper, Illumise*, Carnivine, Stantler, Tropius, Relicanth, Caterpie, Weedle, Rattata, Paras, Meowth, Farfetch'd*, Drowzee, Goldeen, Sentret, Bonsly, Girafarig, Qwilfish, Slugma, Poochyena, Wurmple, Surskit, Plusle, Minun, Castform, Krickatot, Burmy, Pachirisu, Cherubi*, Buneary*, Patrat, Maractus, Elgyem, Heatmor, Dedenne, Numel, Torkoal, Swablu*, Zangoose, Makuhita, Wailmer, Sheldon, Dunsparce.

*Legal versions only

Medium Fast (1,000,000): Anorith, Clamperl, Cranidos, Feebas, Lileep, Nincada, Volbeat, Alomomola, Azurill, Shuppet, Happiny, Minccino, Cleffa, Snubbull, Igglybuff, Klefki, Misdreavus, Munna, Togepi, Exeggcutte, Carbink, Rufflet, Vullaby, Chinchou, Mantyke, Miltank, Tauros, Vanillite, Corphish, Shroomish, Mawile, Swablu**, Illumise**, Farfetch'd**

**Rebalanced versions only

The erratic growth group is no longer used because it's effectively a worse version of the fast group early game, but is almost the same later on.

Movepool Changes:

- Because Sucker Punch is now a TM, some generation five and six Pokémon that wouldn't normally learn the move now have access to it. Apart from some event move combinations, this results in the only illegal move sets present in the legal versions of the games. The following Pokémon now learn Sucker Punch:

Patrat, Watchog, Woobat, Swoobat, Palpitoad, Seismitoad, Cottonee, Whimsicott, Sandile, Krokorok, Krookodile, Dwebble, Crustle, Scraggy, Scrafty, Yamask, Cofagrigus, Trubbish, Garbodor, Foongus, Amoonguss, Frillish, Jellicent, Accelgor, Stunfisk, Vullaby, Mandibuzz, Litleo, Pyroar, Pancham, Pangoro, Inkay, Malamar, Binacle, Barbaracle, Skrelp, Dragalge, Klefki, Pumpkaboo, Gourgeist, Noibat, Noivern

- Some Pokémon also have access to event moves and/or move tutors from previous games (Sludge Bomb Zoroark, Surf Pikachu, Body Slam Tauros, etc.)
- Level up moves have been updated to match ORAS where possible.

Ability Changes:

- Most Pokémon now have their Hidden Ability available as one of their two regular abilities.
- Many Pokémon with three useful abilities are found in hordes so that all three are available.

Rebalanced Versions Only:

These versions feature all the usual stuff you'd expect in this sort of ROM hack; namely type, stat, movepool and ability changes intended to make many Pokémon more useful. Stat changes may appear to be fairly small, but keep in mind that some of them will be amplified by the growth changes listed above.

A few type changes are shamelessly copied from Drayano's hacks, including Bug/Water Masquerain and Electric/Fighting Electivire. Most of his type changes are included, but stat changes are usually different.

All changes made are as follows (you can use ctrl + f to find a specific Pokémon faster):



Butterfree

Spe 70 => 90

SpA 90 => 95

+ Hurricane



Beedrill

Spe 75 => 95

Atk 90 => 95

+ Megahorn



Pidgey, Pidgeotto, Pidgeot

Switched Atk with SpA

+ Hyper Voice

Keen Eye => No Guard



Pidgeot

SpA 80 => 95

+ TM52 Focus Blast



Raticate

Atk 81 => 101

+ Fire Fang, Ice Fang, Thunder Fang

Run Away => Strong Jaw (apparently affects Hyper Fang)



Fearow

Atk 90 => 110

+ Focus Energy

+ TM65 Shadow Claw

Keen Eye => Intimidate



Arbok

Atk 85 => 95

HP 60 => 80



Raichu

SpA 90 => 110

Atk 90 => 95

+ TM99 Dazzling Gleam



Sandslash

HP 75 => 95

SpD 55 => 60



Ninetales

Fire => Fire/Fairy

+ Moonblast, TM99 Dazzling Gleam



Wigglytuff

SpA 85 => 105

SpD 50 => 75

Atk 70 => 50

+ Moonblast



Vileplume

HP 75 => 85

Def 85 => 95

SpD 90 => 100

Atk 80 => 60

SpA 110 => 120

+ Earth Power



Parasect

HP 60 => 80

Atk 95 => 110

SpA 60 => 50

+ Crabhammer



Dugtrio

Atk 80 => 105



Persian

SpA 65 => 90



Golduck

Water => Water/Psychic

Spe 85 => 115

SpA 95 => 105

Atk 82 => 62



Primeape

Atk 105 => 120

Spe 95 => 105



Poliwrath

Atk 95 => 110

+ TM49 Drain Punch



Golem

Atk 120 => 135

HP 80 => 90

+ Head Smash



Ponyta, Rapidash

Run Away => Sap Sipper

Rapidash

Atk 100 => 120

Spe 105 => 110



Farfetch'd

Atk 65 => 85

SpA 58 => 38

Spe 60 => 100

Keen Eye => Super Luck (Try this with a Stick!)

+ Karate Chop, Sacred Sword, Superpower, Aqua Jet

+ TM31 Brick Break, TM47 Low Sweep

Normal/Flying => Fighting/Flying



Dodrio

Atk 110 => 120

HP 60 => 75

+ Drill Run



Seel, Dewgong

Thick Fat => Fur Coat

Dewgong

Def 80 => 65

Atk 70 => 100

+ Icicle Crash



Grimer, Muk

Stench => Gooey

Muk

Atk 105 => 125

+ TM26 Earthquake



Hypno

HP 85 => 95

SpD 115 => 125

SpA 73 => 93

Atk 73 => 53

+ Dark Void



Krabby, Kingler

+ Razor Shell

Kingler

HP 55 => 80

+ TM26 Earthquake



Electrode

SpA 80 => 100

+ TM50 Overheat



Exeggutor

+ Earth Power



Marowak

HP 60 => 75

SpD 80 => 90



Hitmonlee, Hitmonchan

HP 50 => 65



Koffing, Weezing

+ Recover

Weezing

SpA 85 => 95



Seaking

Atk 92 => 112

Def 65 => 75



Mr. Mime

SpA 100 => 120



Jynx

Spe 95 => 110



Tauros

Atk 100 => 120



Lapras

Atk 85 => 95

SpA 85 => 95

+ Icicle Crash

+ Recover



Flareon

HP 65 => 95

SpA 95 => 65

Spe 65 => 110

SpD 110 => 65



Omastar

+ Power Gem



Aerodactyl

+ Brave Bird



Snorlax

+ Slack Off



Articuno

SpD 125 => 95

SpA 95 => 125

+ Hydro Pump



Zapdos

+ Hurricane



Chikorita, Bayleef, Meganium

+ Aroma Veil

Meganium

SpA 83 => 92

+ Earth Power



Typhlosion

+ Earth Power



Sentret, Furret

Run Away => Fur Coat

Furret

SpD 55 => 75

+ Coil



Noctowl

SpA 76 => 86

Def 50 => 65

+ TM04 Calm Mind



Ledyba, Ledian

Switched Atk with SpA

Early Bird => Aerilate

+TM08 Bulk Up

Ledian

Atk 55 => 85



Ariados

Atk 90 => 110

HP 70 => 80

+ Zen Headbutt



Bellossom

SpA 90 => 115

+ Quiver Dance

+ Earth Power



Sudowoodo

Atk 100 => 115

HP 70 => 80



Jumpluff

Spe 110 => 130



Sunflora

HP 75 => 100

Atk 75 => 55

SpA 105 => 125

+ Seed Flare



Quagsire

Atk 85 => 95

Def 85 => 95



Umbreon

Inner Focus => Magic Guard



Misdreavus

Ghost => Ghost/Fairy

+ Moonblast



Girafarig

Spe 85 => 100

SpA 90 => 115

Atk 80 => 65



Forretress

+Sticky Web

Atk 90 => 105

Spe 40 => 20

SpD 60 => 75



Dunsparce

HP 100 => 110

SpD 65 => 80

+ Iron Head



Steelix

Atk 85 => 110

Spe 30 => 20

SpD 65 => 75

+ Coil

Rock Head => Strong Jaw (Evolves from Sheer Force Onix)



Granbull

Spe 45 => 60

Atk 120 => 130

Fairy => Fairy/Fighting



Qwilfish

HP 65 => 85

Def 75 => 85

+ Gunk Shot



Shuckle

HP 20 => 35

+ Pain Split



Sneasel

Inner Focus => Technician

+ Icicle Spear



Ursaring

Spe 55 => 75



Magcargo

Flame Body => Simple

+ Power Gem



Corsola

HP 55 => 80

SpA 65 => 85

Natural Cure => Serene Grace



Octillery

HP 75 => 95

Atk 105 => 85

Def 75 => 85

SpD 75 => 85



Delibird

Atk 55 => 95

Spe 75 => 100

Vital Spirit => Refrigerate

+TM62 Acrobatics, + Extreme Speed



Mantine

+ Hurricane

+ TM19 Roost



Donphan

Atk 120 => 130

Def 120 => 130



Stantler

Atk 95 => 115

Spe 85 => 95

+ Close Combat



Hitmontop

HP 50 => 65

+ Topsy-Turvy



Miltank

Atk 80 => 100



Pupitar

Shed Skin (Hidden Ability) => Overcoat



Treecko, Grovyle, Sceptile

Switched Atk with SpA

Sceptile

Grass => Grass/Dragon

+ Dragon Rush

+ Draco Meteor (Tutor)



Mudkip, Marshtomp, Swampert

+ Swift Swim



Mightyena

Atk 90 => 105

Spe 70 => 80



Linoone

Atk 70 => 90



Beautifly

Spe 65 => 85

SpA 100 => 105

Atk 70 => 50

Def 50 => 60

SpD 50 => 60

+ Hurricane



Dustox

HP 60 => 80

Def 70 => 85

(Now has the same BST as Beautifly)

+Gunk Shot



Shiftry

Atk 100 => 110

SpA 90 => 105

+ Heat Wave



Swellow

HP 60 => 75

+ Extreme Speed



Pelipper

Def 100 => 120

HP 60 => 65



Masquerain

SpA 80 => 100

Atk 60 => 40

Spe 60 => 85

Bug/Flying => Bug/Water

+ HM03 Surf



Ninjask

Atk 90 => 105

+ TM62 Acrobatics



Shedinja

Atk 90 => 105

+TM75 Swords Dance



Whismur, Loudred, Exploud

Spe + 13

SpA + 12



Hariyama

Atk 120 => 135

SpD 60 => 70



Delcatty

HP 70 => 90

Def 65 => 75

SpD 55 => 65



Plusle

SpA 85 => 105

Spe 95 => 100

+ TM99 Dazzling Gleam



Minun

SpD 85 => 105

Spe 95 => 100

+ TM99 Dazzling Gleam



Volbeat

Atk 73 => 47

SpA 47 => 98

Play Rough => Moonblast

Bug => Bug/Fairy



Illumise

SpA 73 => 98

+Tail Glow

Play Rough => Moonblast

Bug => Bug/Fairy



Swalot

HP 100 => 120

SpA 73 => 78



Sharpedo

SpA 95 => 105



Wailord

Def 45 => 55

SpD 45 => 55

SpA 90 => 95



Camerupt

HP 70 => 90

Spe 40 => 20

Def 70 => 80

SpD 75 => 85

Magma Armor => Sheer Force



Torkoal

HP 70 => 95

+ Steam Eruption



Grumpig

HP 80 => 100

SpA 90 => 95



Spinda

HP 60 => 75

Atk 60 => 75

SpA 60 => 30

SpD 60 => 90



Flygon

SpA 80 => 100

+ Quiver Dance

+ Tinted Lens (Ability one, evolves from Sheer Force Trapinch)



Cacturne

Spe 55 => 80



Altaria

HP 75 => 95

Atk 70 => 75

+ Brave Bird



Zangoose

Spe 90 => 105



Seviper

Def 60 => 70

SpD 60 => 70

HP 73 => 83

+ Gunk Shot



Lunatone

HP 70 => 85

SpA 95 => 105

+ Power Gem



Solrock

HP 70 => 85

Atk 95 => 105

+ Flare Blitz



Whiscash

Atk 78 => 103

+ TM93 Wild Charge



Claydol

SpA 70 => 95

Atk 70 => 50

HP 60 => 80



Cradily

HP 86 => 96

SpA 81 => 96

+ Power Gem



Armaldo

HP 75 => 85

Spe 45 => 60



Milotic

Marvel Scale => Multiscale (Ability one, evolves from Swift Swim Feebas)



Castform

Atk 70 => 50

Def 70 => 90

SpD 70 => 90

Weather Forms

Atk 70 => 50

SpA 70 => 130

Spe 70 => 100



Kecleon

HP 60 => 80



Banette

+ Play Rough



Tropius

Atk 68 => 93

Solar Power => Aerilate



Chimecho

HP 65 => 90

+ Boomburst



Glalie

Spe 80 => 105

SpD 80 => 75

Def 80 => 75

Atk 80 => 90

Ice Body => Refrigerate



Walrein

Atk 80 => 95

+ Slack Off



Huntail

SpA 94 => 84

Atk 104 => 114



Relicanth

Atk 90 => 110



Beldum

+ Rock Head (Ability two)



Metang, Metagross

+ Tough Claws (Ability two)



Turtwig, Grotle, Torterra

+ Sap Sipper (Ability two)

Torterra

Atk 109 => 118

+ Shell Smash



Piplup, Prinplup, Empoleon

+ Competitive (Ability two)

Bibarel



HP 79 => 89

Def 60 => 75

Kricketune



Atk 85 => 100

Spe 65 => 80



Luxray

HP 80 => 95

SpA 95 => 90

Spe 70 => 90

+ Strong Jaw (Ability one, evolves from Rivalry Shinx/Luxio)

+ Volt Tackle



Rampardos

Spe 58 => 78



Bastiodon

HP 60 => 80

+ Slack Off

Wormadam



Plant Cloak

HP 60 => 75

SpA 79 => 89

+ Recover (All)

Sandy Cloak

HP 60 => 75

Atk 79 => 89

Trash Cloak

HP 60 => 85



Mothim

Spe 66 => 86

+ Hurricane



Vespiqueen

HP 70 => 90

+ Intimidate (Ability two, evolves from Hustle Combee)



Pachirisu

HP 60 => 75

Def 70 => 80

+ TM99 Dazzling Gleam



Floatzel

Atk 105 => 120

SpD 50 => 60



Cherubi, Cherrim (both forms)

Switched Atk with SpA

Take Down => Flame Wheel, + Play Rough

Magical Leaf => Razor Leaf



Overcast form

Spe 85 => 100

Sunshine form

Spe 85 => 100

Atk 60 => 120

SpA 87 => 47



Ambipom

Atk 100 => 120

+ Arm Thrust



Drifblim

Def 44 => 54

SpD 54 => 64

+ Hurricane



Lopunny

Atk 76 => 106

Spe 105 => 110

SpA 54 => 44

Klutz => Scrappy

Normal => Normal/Fighting



Mismagius

SpA 105 => 110

SpD 105 => 110

Spe 105 => 110

+Moonblast

Ghost => Ghost/Fairy



Purugly

Atk 82 => 102



Skuntank

Atk 93 => 103

Spe 84 => 94

+ Gunk Shot



Bronzor, Bronzong

+ Recover, Heal Bell



Chatot

SpA 92 => 102

Spe 91 => 101



Spiritomb

HP 50 => 60

+ Recover, Phantom Force



Drapion

Atk 90 => 105

+ Focus Energy, Superpower



Toxicroak

Spe 85 => 95



Carnivine

Atk 100 => 120

Def 72 => 82

SpA 90 => 70

SpD 72 => 82

+ TM51 Sucker Punch, TM62 Acrobatics



Lumineon

Atk 69 => 49

SpA 69 => 109

+ Bug Buzz, Air Slash, Hydro Pump, Quiver Dance

+ TM99 Dazzling Gleam, TM53 Energy Ball, TM29 Psychic



Weavile

+ Icicle Spear

Pressure => Technician



Lickilicky

Atk 85 => 100

SpA 80 => 90



Tangrowth

+ Earth Power



Electivire

+ Volt Tackle, Close Combat

Electric => Electric/Fighting



Magmaarm

SpD 95 => 85

Spe 83 => 93

+ Aura Sphere, Dark Pulse

Flame Body => Mega Launcher



Yanmega

SpA 116 => 126

+ HM02 Fly



Leafeon

+ TM80 Rock Slide



Glaceon

+ Earth Power



Porygon-Z

+ Techno Blast



Probopass

SpA 75 => 95

+ Head Smash



Dusknoir

Atk 100 => 120

SpA 65 => 55

+ TM49 Drain Punch

+ Iron Fist (Ability two, evolves from Frisk Dusclops)



Froslass

Atk 80 => 60

SpA 80 => 110



Fan Rotom

Levitate => Motor Drive



Serperior

+ Draco Meteor (Tutor)

+ Dragon Rush

Grass => Grass/Dragon



Dewott, Samurott

Water => Water/Fighting

+ Karate Chop

Samurott

+ Sacred Sword, Secret Sword, Close Combat



Watchog

HP 60 => 75

Atk 85 => 95

+TM99 Dazzling Gleam



Liepard

Atk 88 => 98

SpA 88 => 98



Simisage, Simisear, Simipour

Atk, SpA 98 => 108

All of Pansage, Pansear and Panpour's level up moves are now learned every two levels instead of every three.



Munna, Musharna

Forewarn => Analytic (Ability one)

Musharna

SpA 107 => 117



Unfezant

HP 80 => 100

+ Brave Bird, Submission



Zebstrika

HP 75 => 85

Atk 100 => 110

+ Flare Blitz, Volt Tackle



Roggenrola, Boldore, Gigalith

Switched Atk with SpA, adjusted level up moves accordingly

+ Earth Power, Discharge

+ TM24 Thunderbolt, TM25 Thunder,

TM99 Dazzling Gleam

Boldore and Gigalith now yield SpA EVs instead of Atk EVs



Swoobat

HP 67 => 77

SpA 77 => 92



Audino

Normal => Normal/Fairy

Def 86 => 106

+ Moonblast



Seismitoad

Atk 95 => 105

SpA 85 => 95



Throh

SpD 85 => 95



Sawk

Spe 85 => 95



Leavanny

Atk 103 => 118

Spe 92 => 102



Petilil

Grass => Grass/Fairy

+ Fairy Wind, Draining Kiss, Moonblast



Lilligant

Grass => Grass/Fairy

+ Earth Power, Moonblast

+ TM99 Dazzling Gleam



Maractus

Atk 86 => 106

+ TM58 Thunder Punch



Crustle

Atk 95 => 105

Spe 45 => 60

+ Crabhammer



Cofagrigus

+ TM91 Flash Cannon, TM52 Focus Blast

Ghost => Ghost/Steel



Carracosta

Atk 108 => 118



Ducklett

Keen Eye => Competitive



Swanna

SpA 87 => 102

Atk 87 => 97

Keen Eye => Competitive



Vanillite, Vanillish, Vanilluxe

Switched Atk and Spe

Vanilluxe

SpA 110 => 125



Sawsbuck

Atk 100 => 115

+ TM26 Earthquake



Emolga

Atk 75 => 85

SpA 75 => 90

+ Nasty Plot



Klink, Klang, Klinklang

Plus => Motor Drive

Klinkklang

+TM26 Earthquake



Beheeyem

HP 75 => 90

Def 75 => 95

SpD 90 => 95

Spe 40 =>30

+TM52 Focus Blast



Beartic

Atk 110 => 125

Ice => Ice/Fighting

+ HM05 Waterfall

+ Close Combat



Accelgor

+ Nasty Plot



Stunfisk

Def 84 => 94

+ Recover

Limber => Storm Drain



Druddigon

HP 77 => 87

+ Dragon Rush



Golett, Golurk

+ Meteor Mash

Golurk

Atk 124 => 144



Bouffalant

Atk 110 => 120

+ Head Smash



Heatmor

Def 66 => 76

SpD 66 => 76

Gluttony => Tough Claws



Chespin, Quilladin, Chesnaught

+ Crunch, Shell Smash

(The goal here was to make Chespin and Fennekin worthwhile options next to Protean Froakie, so they received larger buffs than most Pokémon.)



Fennekin, Braixen, Delphox

+ Aura Sphere, Nasty Plot

+ TM24 Thunderbolt



Litleo, Pyroar

Unnerve => Competitive



Flabébé, Floette, Florges

Flower Veil => Natural Cure

Razor Leaf/Disarming Voice => Leech Seed

Florges

+ Earth Power



Gogoat

Spe 68 => 95

SpA 97 => 90



Meowstic (Male)

HP 74 => 94

+ Nasty Plot



Meowstic (Female)

SpA 83 => 103

+ Nasty Plot



Slurpuff

+ TM58 Thunder Punch, TM60 Fire Punch



Barbaracle

+ HM08 Waterfall



Heliolisk

Def 52 => 67

SpA 109 => 119

+ TM22 Solar Beam



Tyrantrum

Spe 71 => 82

SpD 59 => 69



Amaura, Aurorus

+ Power Gem

Aurorus

SpA 99 => 120



Dedenne

SpA 81 => 101

+ TM99 Dazzling Gleam

+ Nasty Plot



Carbink

+ Diamond Storm



Pumpkaboo (All Sizes)

Switched Atk with SpA

Replaced some redundant Trick-or-Treat level up slots with other moves
(why does it even learn this three times?)



Gourgeist (All Sizes)

Switched Atk with SpA

Frisk => Flash Fire (Ability two)



Avalugg

+ Icicle Crash



Noibat, Noivern

+ Nasty Plot